# ACQUISITION & PROCESSING OF THE 2008 GOMA SEISMIC SURVEY (L190)

Geoscience Australia
Onshore Energy and Minerals Division
Seismic Acquisition & Processing Project







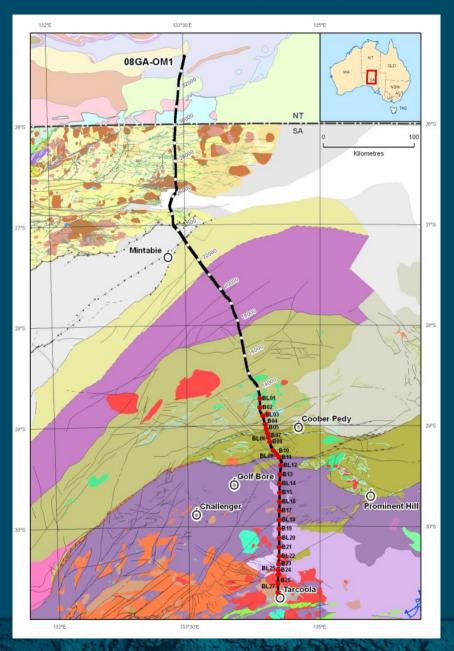




Acknowledgements
Acquisition: Jenny Maher, Ross Hill, Geoff Price, Aki
Nakamura, Erdinc Saygin, Frank Brassil, Paul Levier
Processing: Josef Holzschuh, Ross Costelloe,
Leonie Jones, Tanya Fomin

Seismic Acquisition & Processing Project

#### Line 08GA-OM1



Acquired between 3 November and 13 December 2008

634.4 km Seismic Reflection & Gravity Data @ 400 m spacing

250 km Magnetotelluric Data @ 10 km spacing

GEOSCIENCE AUSTRALIA

#### Seismic data acquisition

Terrex Seismic was contracted to acquire the seismic data

Between 30 and 40 on crew at any time

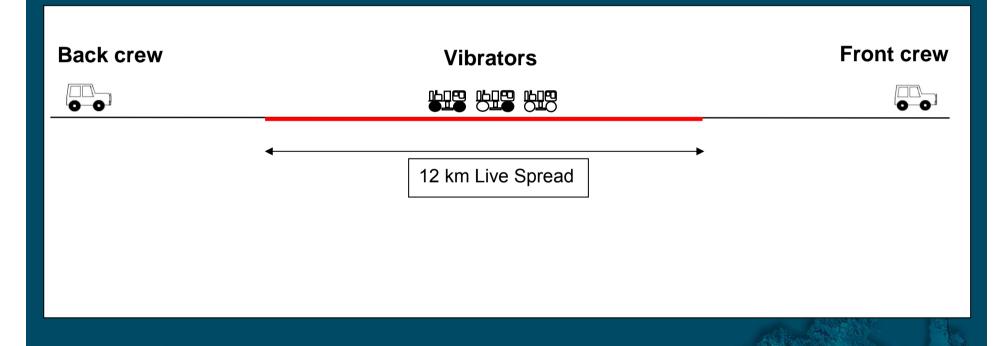
Dynamic Satellite Surveys (DSS) was subcontracted by Terrex to survey and peg the line and to acquire the gravity data



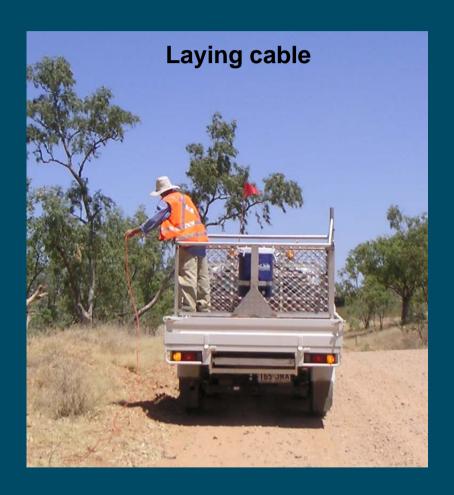
#### **Vibrators at start of GOMA line**

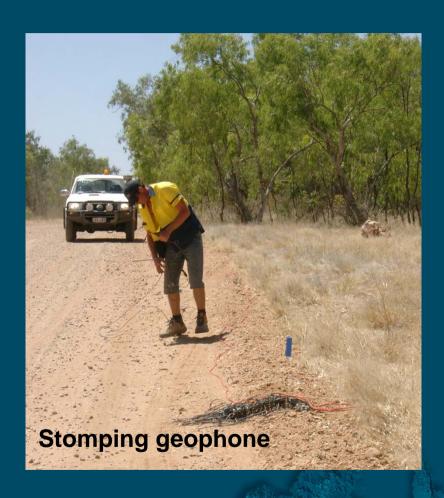


Split spread with maximum 6 km offset 300 channels at 40 m intervals 80 m VP interval



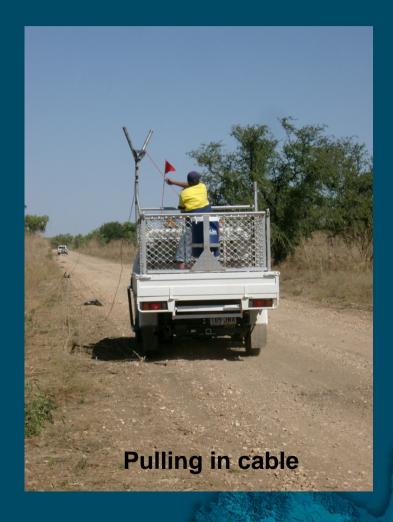
#### **Front Crew**





#### **Back Crew**

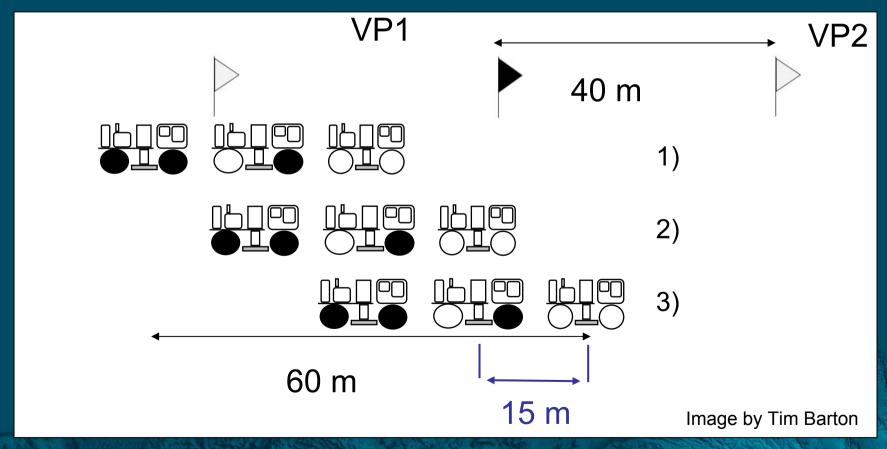




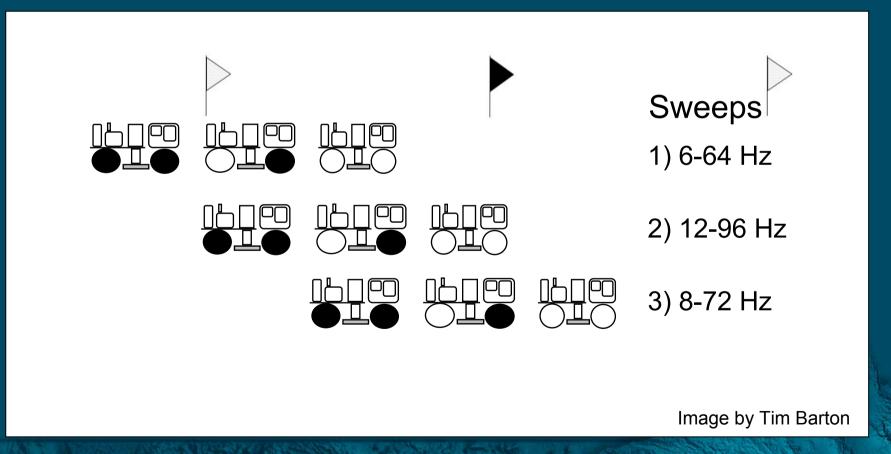
Source Array: 60 m centred between pegs

Vibe Config: 15 m pad/pad 15 m move up

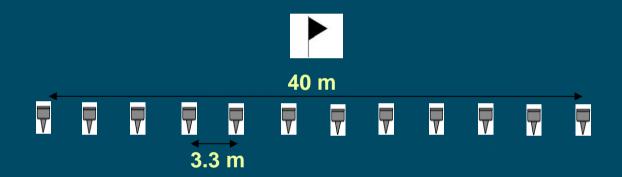
Vibe Point (VP) Interval: 80 m



3 x 12 seconds variable frequency linear sweeps



Receiver array: 12 geophones over 40 m centred on peg



Receiver elements: Vertical component geophones

Recording system
Sercel SN388

Data - SEG-D
demultiplexed

3490E tapes

Avg. production 3 tapes/day 185 VPs/day 14.76 km/day



# **Acquisition Issues**



1 or 2 trains/day

15 to 30 minutes Standby

# **Acquisition Issues**



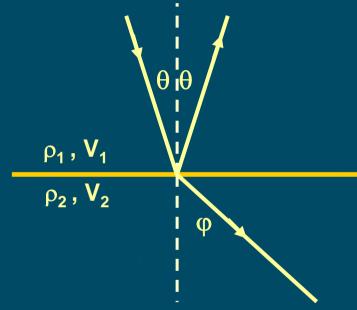
Rain!

#### **Some Seismic Reflection Basics**

#### Behaviour of Seismic Waves at an Interface

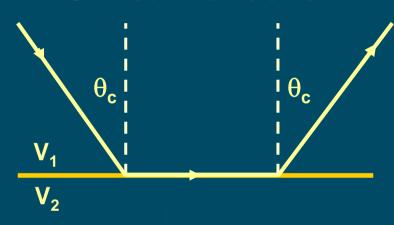
Seismic reflection image

#### Reflection



Weathering correction (statics)

#### **Critical Refraction**



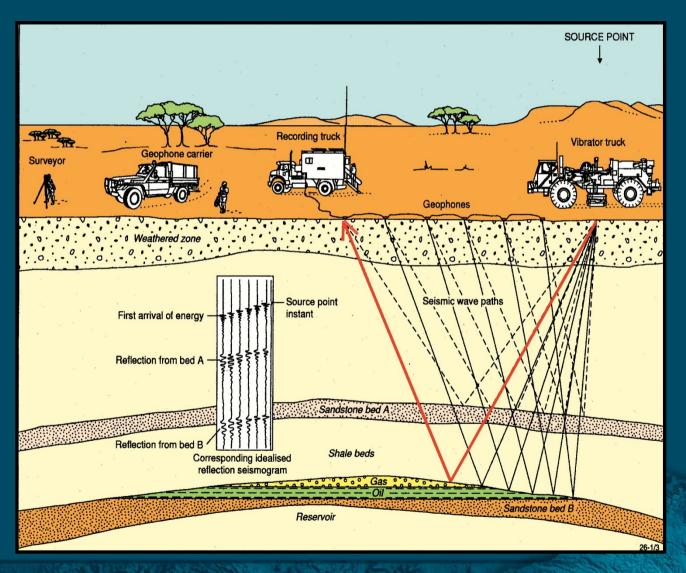
$$\sin \theta_c = V_1/V_2 \text{ for } V_2 > V_1$$

Snell's Law  $\sin \theta / \sin \varphi = V_1 / V_2$ 

Reflection Coefficient governs amplitude of reflected waves

$$RC = \frac{\rho_2 V_2 - \rho_1 V_1}{\rho_2 V_2 + \rho_1 V_1}$$

#### **Seismic Reflection Method**



## **Seismic Processing**

**Overall goal** 

To produce an image of the sub-surface

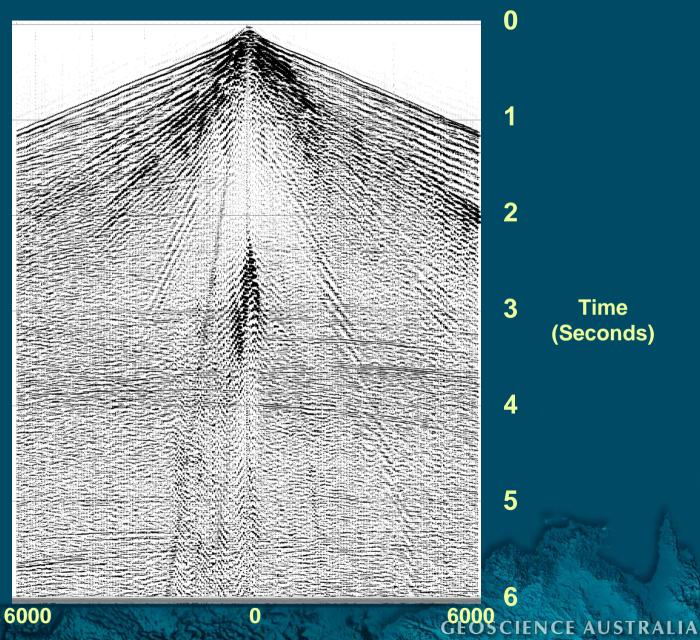
by

**Enhancing and correctly positioning reflections** 

and

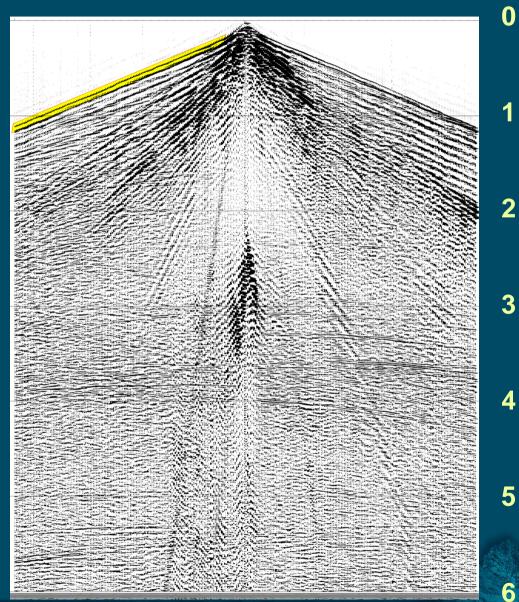
Reducing undesired energy (noise)





Offset (metres)

Refraction First arrival



Offset (metres)

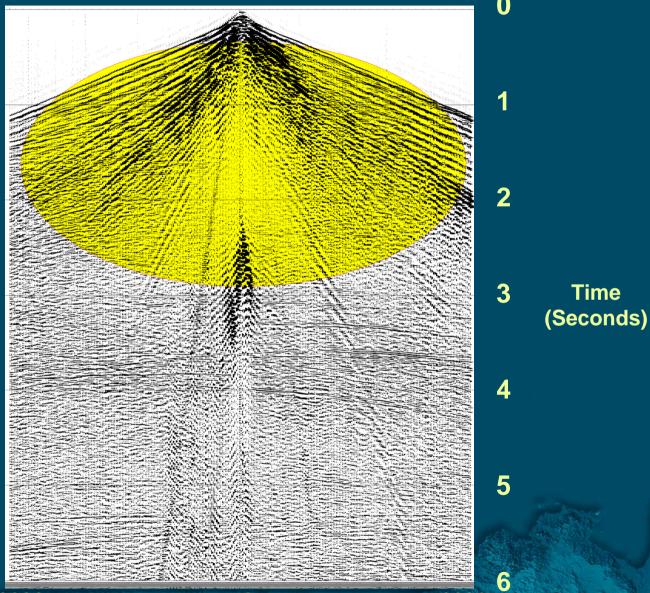
6000

n

6000 GEOSCIENCE AUSTRALIA

Time

(Seconds)



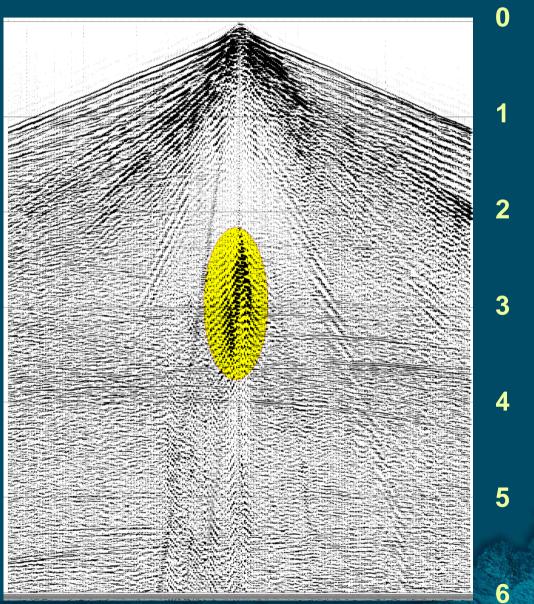
**Ground Roll** 

Offset (metres)

6000

N

6000 GEOSCIENCE AUSTRALIA



Offset (metres)

**Near trace** 

distortion

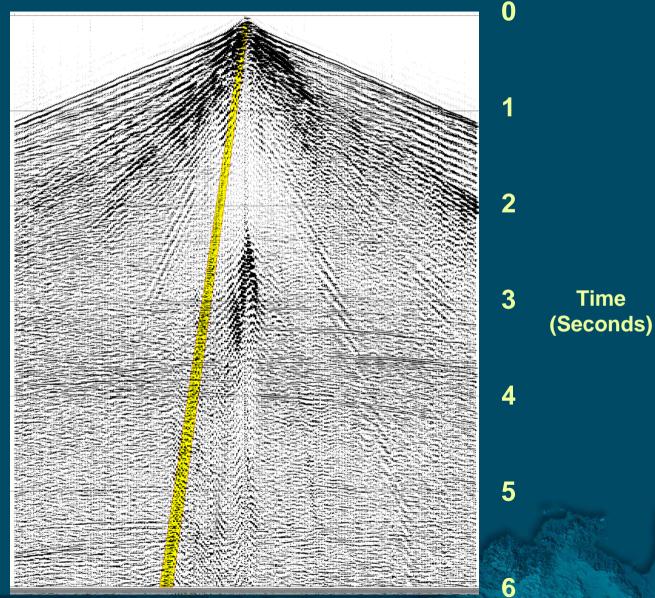
6000

N

6000 GEOSCIENCE AUSTRALIA

Time

(Seconds)



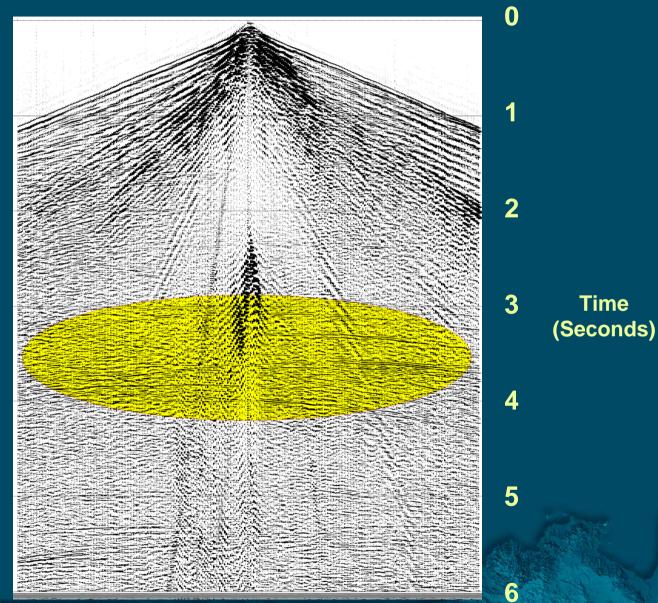
Offset (metres)

**Air Wave** 

6000

n

6000 CIENCE AUSTRALIA



Reflections

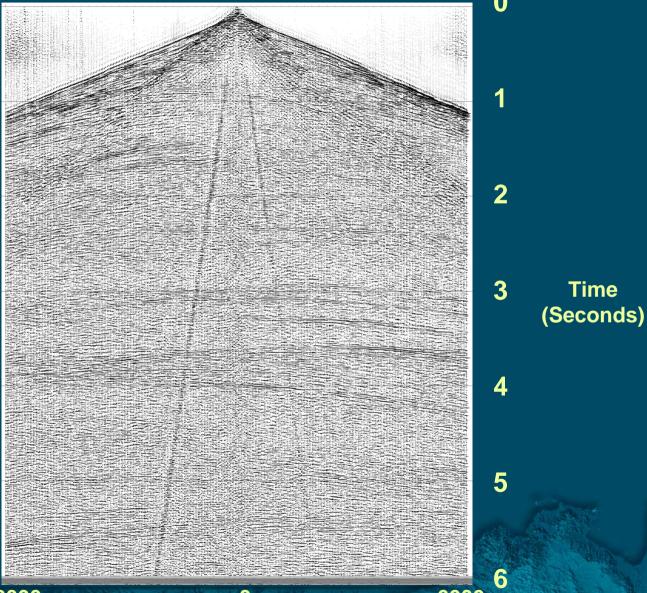
Offset (metres)

6000

N

6000 GEOSCIENCE AUSTRALIA

#### **Shot Record with SPEQ**



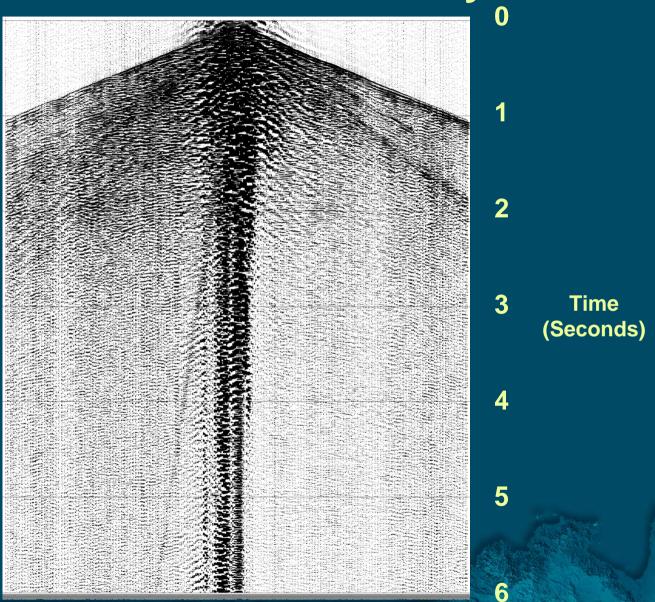
Offset (metres)

6000

6000 GEOSCIENCE AUSTRALIA

Time

# Shot Record - non sedimentary basin



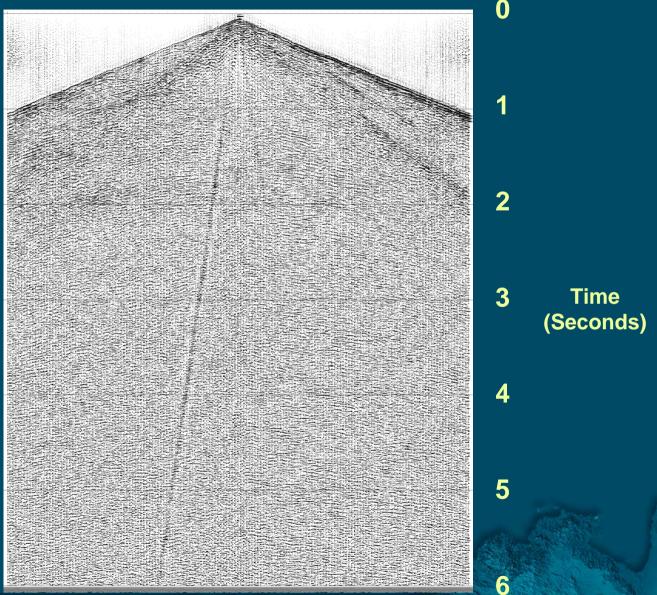
Offset (metres)

6000

n

6000 GEOSCIENCE AUSTRALIA

#### **Shot Record SPEQ - non sedimentary basin**



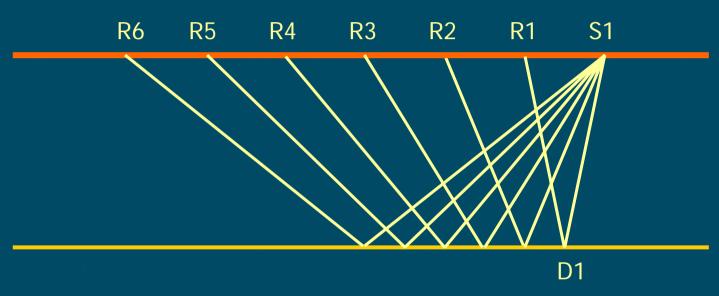
Offset (metres)

6000

n

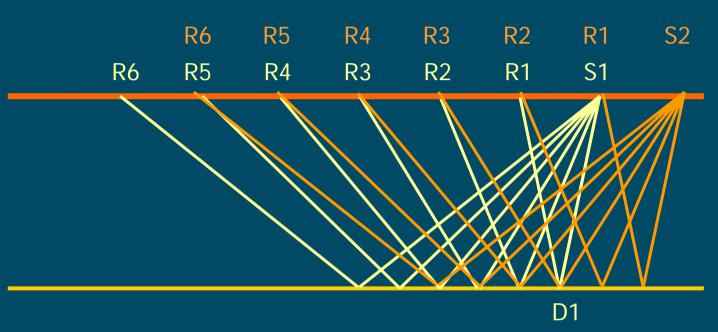
6000 GEOSCIENCE AUSTRALIA

## **CDP (Common Depth Point) Method**



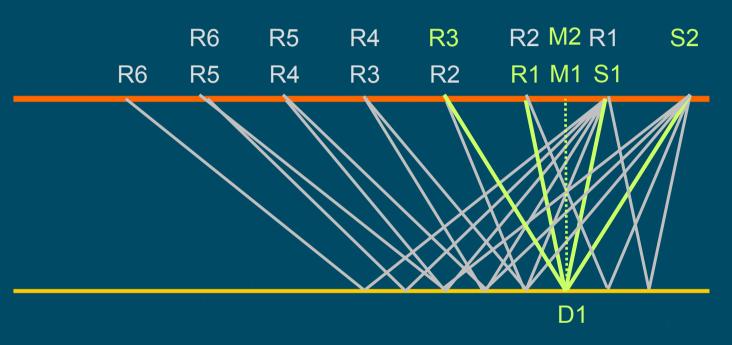
- Reflecting points on the reflector are separated by half the receiver spacing.
- This example has 6 channels (receivers)

#### **CDP (Common Depth Point) Method**



- Depth point D1 is sampled by R1 for Shot 1, R3 for Shot 2 and R5 for shot 3 (not shown).
- Fold is the number of times a depth point is sampled.
- In this example, the fold is 3

# **CDP (Common Depth Point) Sorting**



• Group source-receiver pairs with common midpoints

# **Processing Sequence**

**Setup Geometry** 



**NMO Velocity Analysis** 



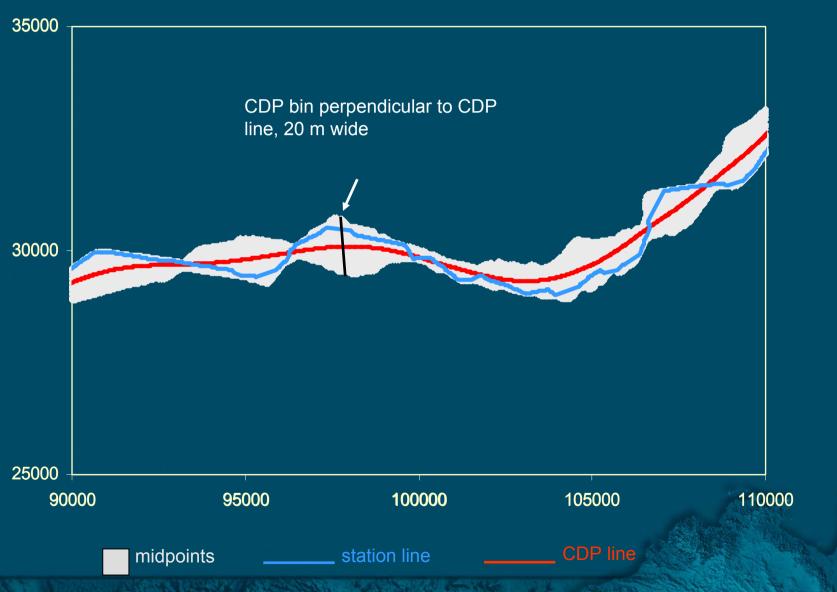








#### **Crooked Line Geometry**

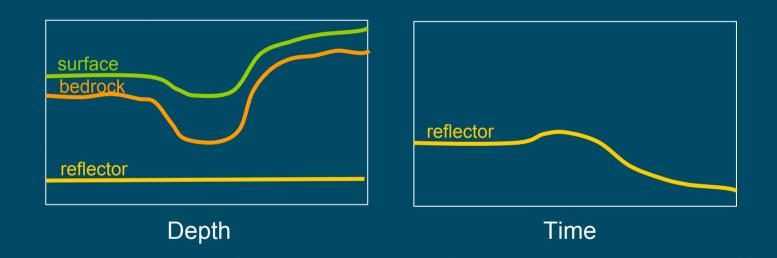


#### **Refraction Statics Calculation**

Corrects for variable travel time in the regolith, using a model of regolith thickness, determined from first arrivals (refractions) on shot records

#### Why are Statics needed?

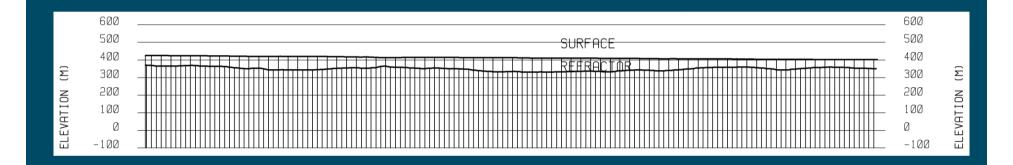
 Long (spatial) wavelength variations in two way travel time (TWT) create spurious structure on seismic sections



 Short (spatial) wavelength variations in TWT degrade the stack response (destructive interference of reflections)

#### **Refractor Model Solution**

Displayed on top of seismic section plots



- Indicative of regolith thickness, but not exact, due to difficulty of accurate determination of V<sub>w</sub>, with regional receiver spacing of 40 m
- Datum 500m AHD

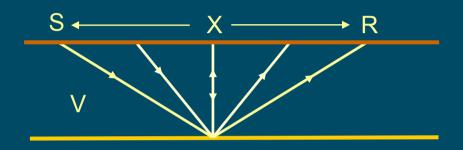
#### **Refractor Model Solution**

- First breaks picked from all 7952 shots
- Offset ranges picked where changes in regolith occur
- Noisy traces and poor first break traces omitted
- Interactive and time consuming
- Required several iterations to produce appropriate refractor model



## **Normal Moveout (NMO) Correction**

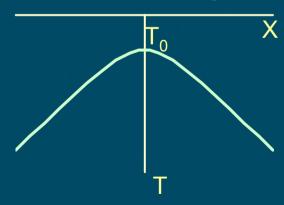
#### Horizontal reflector



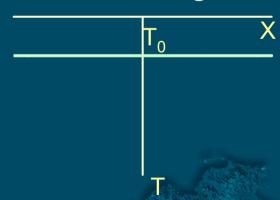
#### **Moveout relationship**

$$T^2 = T_0^2 + X^2/V^2$$

#### **Uncorrected CDP gather**



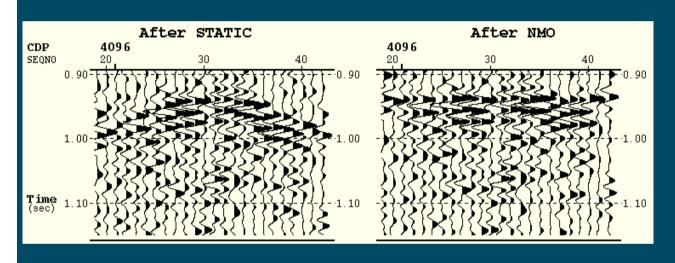
#### **Corrected CDP gather**

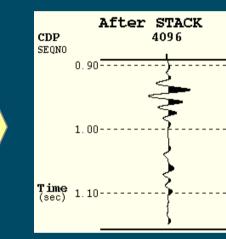


#### **Normal Moveout Correction and Stack**

**Uncorrected CMP gather** Corrected CMP gather

Stacked seismic trace

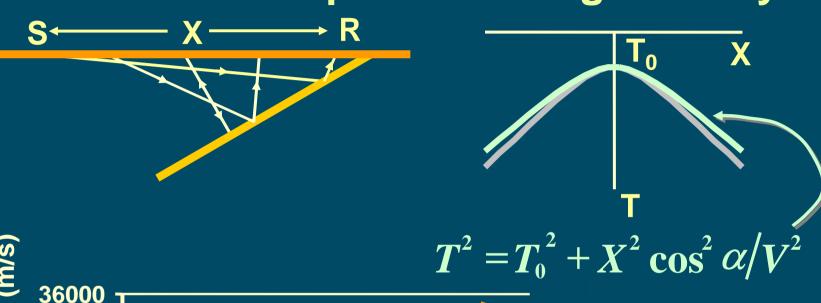


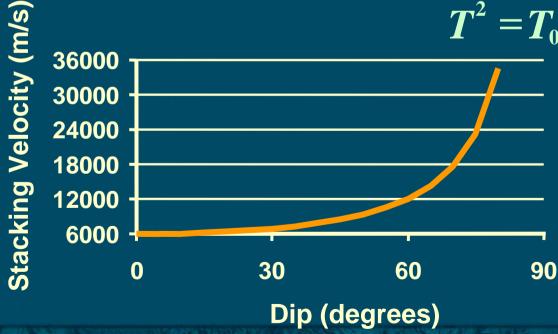


Stacking improves signal to noise by √n, where n is the fold

$$\begin{array}{c|ccccc} n & 10 & 75 & 120 \\ \hline \sqrt{n} & 3 & 8.7 & 11 \end{array}$$

# **Effect of Dip on Stacking Velocity**



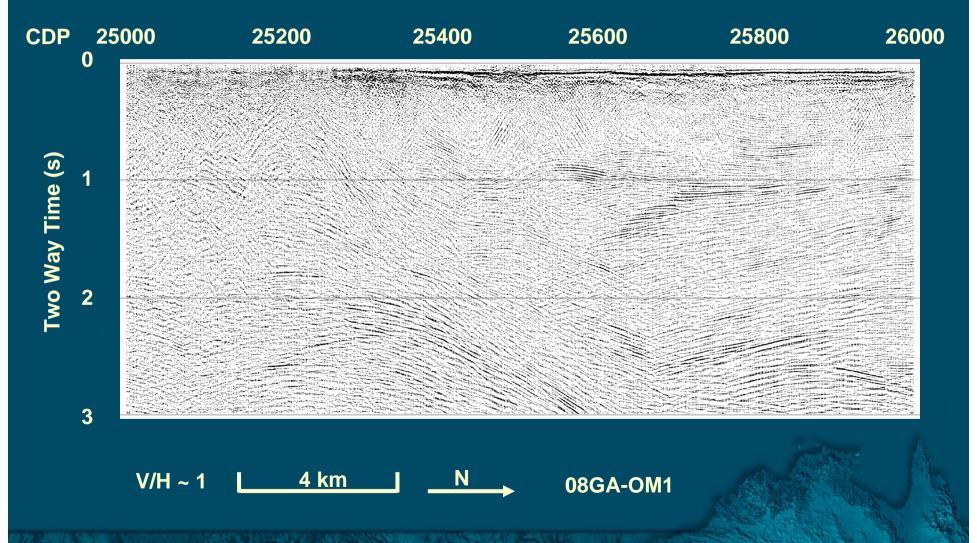


GEOSCIENCE AUSTRALIA

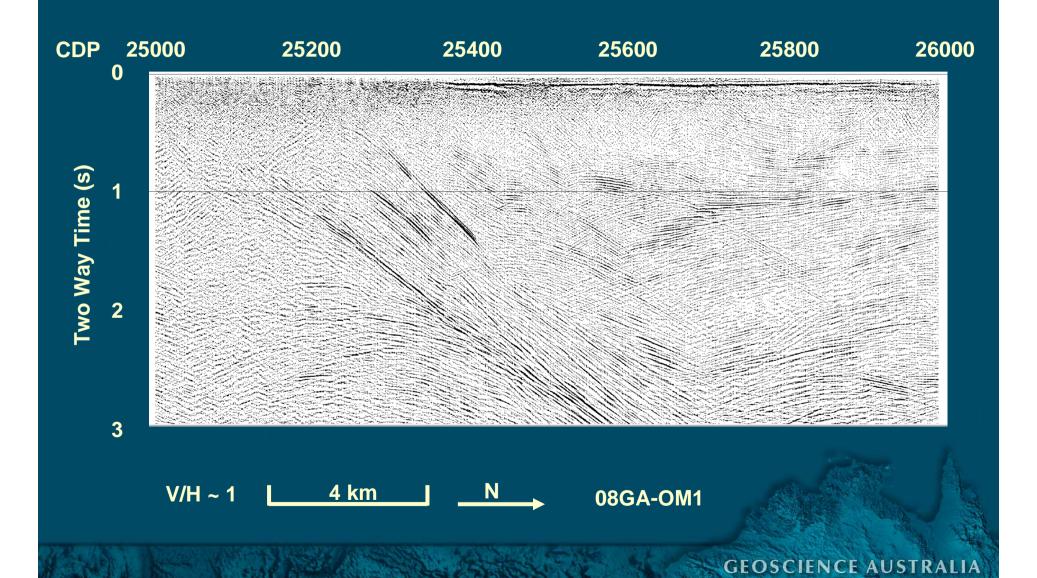
**Need Dip Moveout** 

**Correction (DMO)** 

#### **Stack without DMO**

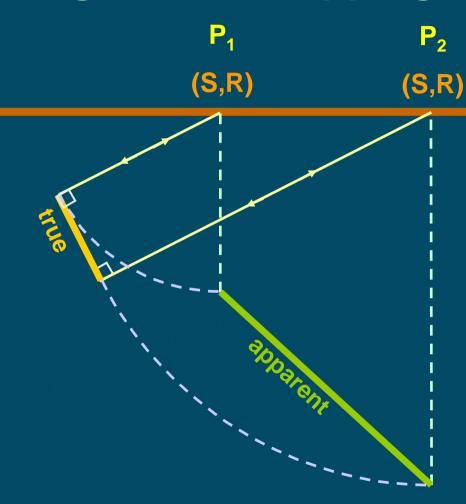


#### **Stack with DMO**



GOMA Seismic Interpretation Workshop, PIRSA, 25 November 2010

## Migration of Dipping Reflection



.: Migration is required to move apparent reflection to true reflection position

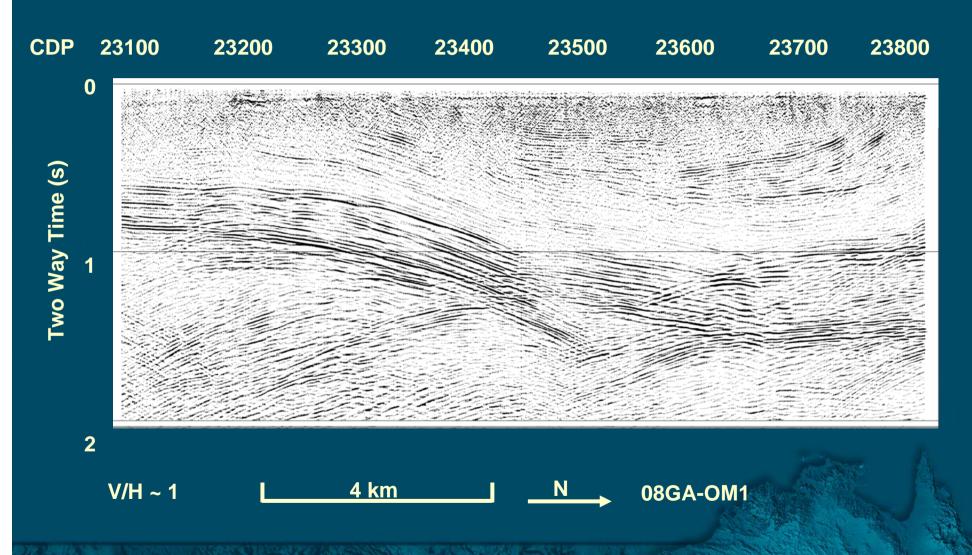
Dips will appear less than 45° without migration

## **Results of Migration**

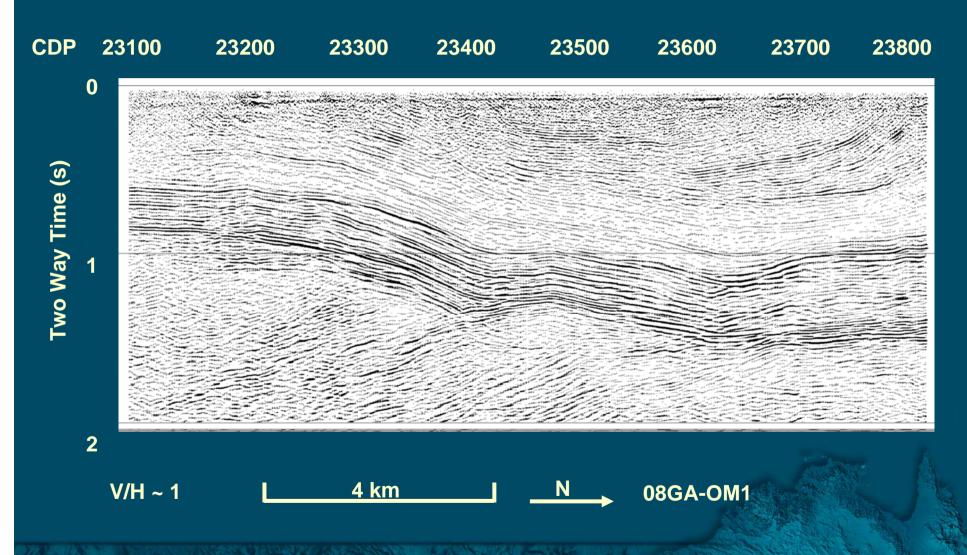
### Migration improves a seismic image by

- Moving reflections to their correct positions
- Steepening the dip of dipping reflections
- Collapsing diffractions
- Migration was implemented using an  $\omega$ -x algorithm which uses a finite-difference approximation to the monochromatic wave equation

#### Stack



### **Migration**



## **Processing Issues**

**First Breaks and Refractor Model:** 

In places, First Breaks difficult to pick because of low signal to noise ratio

Single refractor model gave best statics over entire line



## **Processing Issues**

Low velocity basins:

Difficult to discriminate surface noise from the vibrators from reflection signal at early times by stack response (Arckaringa Basin)



## **Processing Issues**

**Signal strength variations:** 

**Affecting migration** 

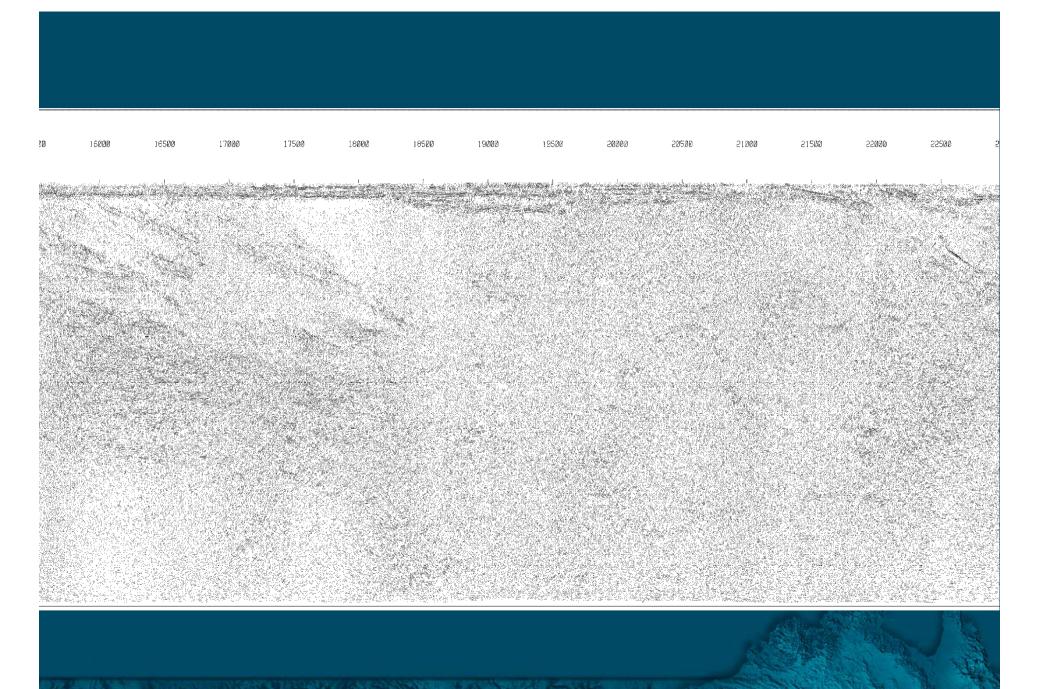
Artifacts (smiles) generated where high amplitudes juxtaposed with low amplitudes



#### Results

Final sections image the whole crust to the Moho

Achieved important new images of crustal structure and architecture relating the Amadeus Basin, the Musgrave Block, the Officer Basin and the Gawler Block



### **Questions?**