

100K Scale	250K Scale	Coverage	ArcInfo Feature Class	Feat_code	Additional Geodata Criteria	DGT Value	Feature Dataset	Feature Class	Feature Type	Subtype Code	Subtype Description
Y		2	arc	auxil_cont		3	Relief	Contours	Auxiliary Contour	7	AuxiliaryContour
Y	Y	1	arc	proh_a_l		1	Administration	AdministrationBoundaries	Prohibited Area Boundary Line	1	ProhibitedAreaBdyLine
Y	Y	1	polygon	proh_a		2	Administration	ProhibitedAreas	Prohibited Area	0	
Y	Y	1	polygon	proh_a_void		2			Null		
Y		1&3	arc	tile_edge		9	Administration	AdministrationBoundaries	Limit Of Data	3	LimitOfData
Y	Y	3	arc	res_a_l		1	Administration	AdministrationBoundaries	Reserve Boundary Line	2	ReserveBdyLine
Y	Y	3	polygon	abor_res		2	Administration	Reserves	Indigenous Reserve	1	IndigenousReserve
Y	Y	3	polygon	forest_res		2	Administration	Reserves	Forestry Reserve	2	ForestryReserve
Y	Y	3	polygon	nat_res		2	Administration	Reserves	Nature Conservation Reserve	3	NatureConservationReserve
Y	Y	3	polygon	res_a_void		2			Null		
Y	Y	3	polygon	water_res		2	Administration	Reserves	Water Supply Reserve	4	WaterSupplyReserve
Y	Y	4	arc	seismic_l		4	Vegetation	ClearedLines	Cleared Line	0	
Y	Y	5	anno	NONE		0	Cartography	Annotations	Annotation	0	
Y	Y	5	arc	arrow_dest		0	Cartography	CartographicLines	Arrow	1	Arrow
Y	Y	5	arc	internat_l		0	Cartography	CartographicLines	International Boundary	3	InternationalBoundary
Y	Y	5	arc	lock_l		0	Cartography	CartographicLines	Lock Line	9	LockLine
Y	Y	5	arc	pointer		0	Cartography	CartographicLines	Pointer	4	Pointer
Y	Y	5	arc	runway_c_l		0	Cartography	CartographicLines	Runway Centreline	5	RunwayCentreline
Y	Y	5	arc	salt_ev_i_l		0	Cartography	CartographicLines	Salt Evaporator Internal Line	6	SaltEvaporatorInternalLine
Y	Y	5	arc	sew_pond_i_l		0	Cartography	CartographicLines	Settling Pond Internal Line	7	SettlingPondInternalLine
Y	Y	5	arc	tropic_cap		0	Cartography	CartographicLines	Tropic Of Capricorn	8	TropicOfCapricorn
Y	Y	5	point	distance_ind		0	Cartography	CartographicPoints	Distance Indicator	1	DistanceIndicator
Y	Y	5	point	flow_direct		0	Cartography	CartographicPoints	Flow Direction Arrow	2	FlowDirectionArrow
Y	Y	5	point	pylon		0			Null		
Y	Y	5	point	route_nat		0	Cartography	CartographicPoints	Road Marker National	4	RoadMarkerNational
Y	Y	5	point	route_state		0	Cartography	CartographicPoints	Road Marker State	5	RoadMarkerState
Y	Y	5	point	transition_p		0	Cartography	CartographicPoints	Transition Point	6	TransitionPoint
Y	Y	6	anno	NONE		0	Cartography	GridAnnotations	Grid Annotation	0	
Y	Y	6	arc	grid_map		0	Cartography	Grids	Map Grid	0	
Y	Y	7	anno	NONE		0	Cartography	GraticuleAnnotations	Graticule Annotation	0	
Y	Y	7	arc	graticule		0	Cartography	Graticules	Graticule	0	
Y	Y	8	arc	map_mask		0			Null		
Y	Y	8	polygon	map_area		0	SeriesIndex	MapIndexes	Map Index	0	
Y	Y	a	arc	taxiway		1	Aviation	AircraftFacilityLines	Taxiway	4	Taxiway
Y	Y	a	point	aircft_fly	facility = 1	1	Aviation	AircraftFacilityPoints	Airport	1	Airport
Y	Y	a	point	aircft_fly	facility = 3	4	Aviation	AircraftFacilityPoints	Heliport	2	Heliport
Y	Y	a	point	aircft_fly	facility = 2	4	Aviation	AircraftFacilityPoints	Landing Ground	3	LandingGround
Y	Y	b	arc	builtup_l		1			Null		
Y	Y	b	arc	tile_edge		9			Null		
Y	Y	b	polygon	bua_void		2			Null		
Y	Y	b	polygon	builtup_a		2	Habitation	BuiltUpAreas	Built Up Area	0	
Y	Y	b	polygon	cemetery		2	Culture	CemeteryAreas	Cemetery Area	0	
Y	Y	b	polygon	park	park = 7	2	Culture	RecreationAreas	Civic Square	1	CivicSquare
Y	Y	b	polygon	park	park = 1	2	Culture	RecreationAreas	Gardens	2	Gardens
Y	Y	b	polygon	park	park = 3	2	Culture	RecreationAreas	Golf Course	3	GolfCourse
Y	Y	b	polygon	park	park = 10	2	Culture	RecreationAreas	Miscellaneous Area	5	MiscellaneousArea
Y	Y	b	polygon	park	park = 6	2	Culture	RecreationAreas	Multiple Use	4	MultipleUse
Y	Y	b	polygon	park	park = 5	2	Culture	RecreationAreas	Oval Area	6	OvalArea
Y	Y	b	polygon	park	park = 4	2	Culture	RecreationAreas	Race Course	7	RaceCourse
Y	Y	b	polygon	park	park = 2	2	Culture	RecreationAreas	Recreation Area	8	RecreationArea
Y	Y	b	polygon	park	park = 9	2	Culture	RecreationAreas	Rifle Range	9	RifleRange
Y	Y	b	polygon	park	park = 8	2	Culture	RecreationAreas	Show Ground	10	ShowGround
Y	Y	b	polygon	tip		5	Culture	RubbishTips	Rubbish Tip	0	
Y	Y	c	arc	contour	contour = 3	3	Relief	Contours	Connector Discontinuity	1	ConnectorDiscontinuity
Y	Y	c	arc	contour	contour = 4	8	Relief	Contours	Connector Standard	2	ConnectorStandard
Y	Y	c	arc	contour	contour = 2	3	Relief	Contours	Depression Contour	3	DepressionContour
Y	Y	c	arc	contour	contour = 5	8	Relief	Contours	Interpolated Contour	4	InterpolatedContour
Y	Y	c	arc	contour	contour = 1	3	Relief	Contours	Standard Contour	5	StandardContour
Y	Y	c	arc	tile_edge		9	Relief	Contours	Limit Of Data	6	LimitOfData
Y	Y	c	polygon	hypso_a		5	Relief	HypsometricAreas	Hypsometric Area	0	
Y	Y	d	arc	canal		4	Drainage	CanalLines	Canal Line	0	
Y	Y	d	arc	connector		2	Drainage	WatercourseLines	Connector	1	Connector
Y	Y	d	arc	rapid_l		4	Drainage	RapidLines	Rapid Line	0	
Y	Y	d	arc	spillway		4	Drainage	Spillways	Spillway	0	
Y	Y	d	arc	watercours_l		4	Drainage	WatercourseLines	Watercourse	2	Watercourse
Y	Y	d	point	fall_p		4	Drainage	WaterfallPoints	Waterfall Point	0	
Y	Y	d	point	lock		4	Drainage	Locks	Lock	0	
Y	Y	d	point	waterhole		4	Waterbodies	Waterholes	Waterhole	0	
Y	Y	e	point	spot_elevatn		7	Relief	SpotElevations	Spot Elevation	0	
Y	Y	f	arc	junction		2	Framework	FrameworkBoundaries	Junction	1	Junction
Y	Y	f	arc	sea_wall		4	Marine	MarineInfrastructureLines	Sea Wall	4	SeaWall
Y	Y	f	arc	state_border		1	Framework	FrameworkBoundaries	State Border	3	StateBorder
Y	Y	f	arc	tile_edge		9	Framework	FrameworkBoundaries	Limit Of Data	4	LimitOfData
Y	Y	f	arc	waterline		1	Framework	FrameworkBoundaries	Shoreline	2	Shoreline
Y	Y	f	polygon	island		2	Framework	Islands	Island	0	
Y	Y	f	polygon	mainland		2	Framework	Mainlands	Mainland	0	
Y	Y	f	polygon	sea		2	Framework	Seas	Sea	0	
Y	Y	f	polygon	tile_edge		9	SeriesIndex	GeodataIndexes	Geodata Index	0	
Y	Y	g	point	building		4	Habitation	BuildingPoints	Building Point	0	
Y	Y	h	arc	boat_ramp		4	Marine	MarineInfrastructureLines	Boat Ramp Line	1	BoatRampLine
Y	Y	h	arc	breakwater		1	Marine	MarineInfrastructureLines	Breakwater	2	Breakwater
Y	Y	h	arc	jetty		4	Marine	MarineInfrastructureLines	Jetty	3	Jetty
Y	Y	h	arc	wharf		4	Marine	MarineInfrastructureLines	Wharf Line	5	WharfLine
Y	Y	i	arc	building_l		1			Null		
Y	Y	i	polygon	building_a		2	Habitation	BuildingAreas	Building Area	0	
Y	Y	i	polygon	landmark_a		1	Culture	LandmarkAreas	Landmark Area	0	

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Y	Y	j	arc	windbreak		4	Vegetation	Windbreaks	Windbreak	0	
Y	Y	k	arc	powerline		1	Utility	Powerlines	Powerline	0	
Y	Y	l	point	locality	locality = 12	4	Culture	CemeteryPoints	Cemetery Point	0	
Y	Y	l	point	locality	locality = 1	2	Framework	Locations	Bay	1	Bay
Y	Y	l	point	locality	locality = 2	2	Framework	Locations	Beach	2	Beach
Y	Y	l	point	locality	locality = 3	2	Framework	Locations	Cape	3	Cape
Y	Y	l	point	locality	locality = 11	2	Framework	Locations	Gorge	4	Gorge
Y	Y	l	point	locality	locality = 6	2	Framework	Locations	Mountain	5	Mountain
Y	Y	l	point	locality	locality = 7	2	Framework	Locations	Pass	6	Pass
Y	Y	l	point	locality	locality = 10	2	Framework	Locations	Place Name	9	PlaceName
Y	Y	l	point	locality	locality = 5	2	Framework	Locations	Road Junction	7	RoadJunction
Y	Y	l	point	locality	locality = 9	2	Framework	Locations	Waterbody Island	8	WaterbodyIsland
Y	Y	l	point	locality	locality = 4	4	Habitation	Homesteads	Homestead	0	
Y	Y	l	point	locality	locality = 8	2	Habitation	PopulatedPlaces	Populated Place	0	
Y	Y	m	arc	cliff		4	Physiography	Discontinuities	Cliff	1	Cliff
Y	Y	m	arc	cutting		4	Physiography	Discontinuities	Cutting	2	Cutting
Y	Y	m	arc	embankment		4	Physiography	Discontinuities	Embankment	3	Embankment
Y	Y	m	arc	levee		4	Physiography	Discontinuities	Levee	4	Levee
Y		m	arc	razorback		4	Physiography	Discontinuities	Razorback	8	Razorback
Y	Y	m	point	cave		4	Physiography	Caves	Cave	0	
Y	Y	m	point	pinnacle		4	Physiography	Pinnacles	Pinnacle	0	
Y	Y	n	point	lighthouse		1	Marine	MarineInfrastructurePoints	Lighthouse	8	Lighthouse
Y	Y	n	point	rock_offshor		4	Marine	MarineHazardPoints	Offshore Rock	1	OffshoreRock
Y	Y	n	point	wreck		4	Marine	MarineHazardPoints	Wreck	2	Wreck
Y		o	arc	offshor_l		4			Null		
Y		o	arc	tile_edge		9			Null		
Y	Y	o	polygon	forshor_flat		5	Marine	ForeshoreFlats	Foreshore Flat	0	
Y		o	polygon	offshor_void		5			Null		
Y	Y	o	polygon	reef	reef = 1	5	Marine	MarineHazardAreas	Reef	1	Reef
Y	Y	o	polygon	reef	reef = 2	5	Marine	MarineHazardAreas	Shoal	2	Shoal
Y	Y	p	arc	pipeline		4	Utility	Pipelines	Pipeline	0	
Y		q	arc	rel_area_l		4			Null		
Y		q	arc	tile_edge		9			Null		
Y	Y	q	polygon	crater		5	Physiography	Craters	Crater	0	
Y	Y	q	polygon	dist_surf		5	Physiography	DeformationAreas	Distorted Surface	1	DistortedSurface
Y	Y	q	polygon	dunes		5	Physiography	Sands	Sand Dune	2	SandDune
Y	Y	q	polygon	open_cut		2	Industry	MineAreas	Mine Area	0	
Y		q	polygon	rel_a_void		2			Null		
Y	Y	q	polygon	rocky_a		5	Physiography	DeformationAreas	Outcrop	2	Outcrop
Y	Y	q	polygon	sand		2	Physiography	Sands	Sand Area	1	SandArea
Y	Y	r	arc	bridge_rl_l		4	RailTransport	RailwayCrossingLines	Railway Bridge Line	1	RailwayBridgeLine
Y	Y	r	arc	causeway_rl		4	RailTransport	RailwayCrossingLines	Railway Causeway	2	RailwayCauseway
Y		r	arc	overpass_rl		4	RailTransport	RailwayCrossingLines	Railway Overpass	3	RailwayOverpass
Y	Y	r	arc	railway		1	RailTransport	Railways	Railway	0	
Y	Y	r	arc	tunnel_rl_l		4	RailTransport	RailwayTunnelLines	Railway Tunnel Line	0	
Y	Y	r	point	bridge_rl_p		4	RailTransport	RailwayBridgePoints	Railway Bridge Point	0	
Y	Y	r	point	rail_station		1	RailTransport	RailwayStopPoints	Railway Station	1	RailwayStation
Y	Y	r	point	tunnel_rl_p		4	RailTransport	RailwayTunnelPoints	Railway Tunnel Point	0	
Y	Y	s	arc	sand_ridge		4	Physiography	SandRidges	Sand Ridge	0	
Y		t	arc	tile_edge		9			Null		
Y		t	arc	veg_l		1			Null		
Y	Y	t	polygon	forest		2	Vegetation	NativeVegetationAreas	Forest Or Shrub	1	ForestOrShrub
Y	Y	t	polygon	mangrove		2	Vegetation	NativeVegetationAreas	Mangrove	2	Mangrove
Y	Y	t	polygon	orchard		5	Vegetation	CultivatedAreas	Orchard	1	Orchard
Y	Y	t	polygon	pine		2	Vegetation	CultivatedAreas	Plantation	2	Plantation
Y	Y	t	polygon	plantation		2	Vegetation	CultivatedAreas	Plantation	2	Plantation
Y	Y	t	polygon	rainforest		5	Vegetation	NativeVegetationAreas	Rainforest	3	Rainforest
Y		t	polygon	veg_void		2			Null		
Y	Y	u	arc	chairlift		4	Culture	AerialCableways	Aerial Cableway	0	
Y	Y	u	arc	conveyor		4	Industry	Conveyors	Conveyor	0	
Y	Y	u	arc	dam		1	Culture	DamWalls	Dam Wall	0	
Y	Y	u	arc	fence		4	Culture	Fences	Fence	0	
Y		u	point	dry_dock		4	Marine	MarineInfrastructurePoints	Dry Dock Point	6	DryDockPoint
Y	Y	u	point	gas_well		4	Industry	PetroleumWells	Petroleum Well	0	
Y	Y	u	point	landmark_p		1	Culture	VerticalObstructions	Vertical Obstruction	0	
Y	Y	u	point	mine		4	Industry	MinePoints	Mine Point	0	
Y	Y	u	point	stor_tank_p		4	Industry	StorageTanks	Storage Tank	0	
Y	Y	u	point	yard		4	Culture	Yards	Yard	0	
Y	Y	v	arc	bridge_rd_l		4	RoadTransport	RoadCrossingLines	Road Bridge Line	2	RoadBridgeLine
Y	Y	v	arc	causeway_rd		4	RoadTransport	RoadCrossingLines	Road Causeway	3	RoadCauseway
Y	Y	v	arc	ferry_route		2	RoadTransport	FerryRouteLines	Ferry Route Line	0	
Y		v	arc	foot_bridge		4	RoadTransport	FootBridges	Foot Bridge	0	
Y	Y	v	arc	foot_track		4	RoadTransport	FootTracks	Foot Track	0	
Y	Y	v	arc	ford_l		4	RoadTransport	RoadCrossingLines	Ford Line	1	FordLine
Y		v	arc	overpass_rd		4	RoadTransport	RoadCrossingLines	Road Overpass	5	RoadOverpass
Y	Y	v	arc	road		1	RoadTransport	Roads	Road	0	
Y	Y	v	arc	tunnel_rd_l		4	RoadTransport	RoadTunnelLines	Road Tunnel Line	0	
Y	Y	v	point	bridge_rd_p		4	RoadTransport	RoadCrossingPoints	Road Bridge Point	2	RoadBridgePoint
Y	Y	v	point	ford_p		4	RoadTransport	RoadCrossingPoints	Ford Point	1	FordPoint
Y	Y	v	point	gate		4	RoadTransport	BarrierPoints	Gate	1	Gate
Y	Y	v	point	grid		4	RoadTransport	BarrierPoints	Grid	2	Grid
Y	Y	v	point	tunnel_rd_p		4	RoadTransport	RoadTunnelPoints	Road Tunnel Point	0	
Y	Y	w	arc	junction		2	Waterbodies	WaterbodyBoundaries	Junction	3	Junction
Y	Y	w	arc	rapid_a_l	Boundary Hierarchy	4	Waterbodies	WaterbodyBoundaries	Rapid Boundary Line	6	RapidBdyLine
Y	Y	w	arc	tile_edge		9	Waterbodies	WaterbodyBoundaries	Limit Of Data	9	LimitOfData
Y	Y	w	arc	waterline	Boundary Hierarchy	4	Waterbodies	WaterbodyBoundaries	Canal Boundary Line	1	CanalBdyLine
Y	Y	w	arc	waterline	Boundary Hierarchy	4	Waterbodies	WaterbodyBoundaries	Flat Boundary Line	2	FlatBdyLine

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Y	Y	w	arc	waterline	Boundary Hierarchy	1	Waterbodies	WaterbodyBoundaries	Lake Boundary Line	4	LakeBdyLine
Y	Y	w	arc	waterline	Boundary Hierarchy	4	Waterbodies	WaterbodyBoundaries	Pondage Boundary Line	5	PondageBdyLine
Y	Y	w	arc	waterline	Boundary Hierarchy	1	Waterbodies	WaterbodyBoundaries	Reservoir Boundary Line	7	ReservoirBdyLine
Y	Y	w	arc	waterline	Boundary Hierarchy	4	Waterbodies	WaterbodyBoundaries	Watercourse Boundary Line	8	WatercourseBdyLine
Y	Y	w	polygon	canal_a		5	Waterbodies	CanalAreas	Canal Area	0	
Y	Y	w	polygon	lake		2	Waterbodies	Lakes	Lake	0	
Y	Y	w	polygon	mangrove_ft		2	Vegetation	NativeVegetationAreas	Mangrove	2	Mangrove
Y	Y	w	polygon	rapid_a		5	Waterbodies	RapidAreas	Rapid Area	0	
Y	Y	w	polygon	reservoir		2	Waterbodies	Reservoirs	Flood Irrigation Storage	1	FloodIrrigationStorage
Y	Y	w	polygon	reservoir		2	Waterbodies	Reservoirs	Town Rural Storage	2	TownRuralStorage
Y	Y	w	polygon	saln_cst_ft		5	Waterbodies	Flats	Saline Coastal Flat	3	SalineCoastalFlat
Y	Y	w	polygon	salt_evapor		5	Waterbodies	PondageAreas	Salt Evaporator	2	SaltEvaporator
Y	Y	w	polygon	sew_pond		5	Waterbodies	PondageAreas	Aquaculture Area	1	AquacultureArea
Y	Y	w	polygon	sew_pond		5	Waterbodies	PondageAreas	Settling Pond	3	SettlingPond
Y	Y	w	polygon	sub_to_inund		5	Waterbodies	Flats	Land Subject To Inundation	1	LandSubjectToInundation
Y	Y	w	polygon	swamp		5	Waterbodies	Flats	Swamp	4	Swamp
Y	Y	w	polygon	swamp_marine		5	Waterbodies	Flats	Marine Swamp	2	MarineSwamp
	Y	w	polygon	w_body_void		5			Null		
Y	Y	w	polygon	watercours_a		5	Waterbodies	WatercourseAreas	Watercourse Area	0	
Y	Y	x	point	bore		4	Waterbodies	Bores	Bore	0	
Y	Y	x	point	spring		4	Waterbodies	Springs	Spring	0	
Y	Y	x	point	tank_dam_p		4	Culture	WaterTanks	Water Tank	0	
Y	Y	x	point	waterpoint	waterpoint = 2	4	Waterbodies	WaterPoints	Gnamma Hole	1	GnammaHole
Y	Y	x	point	waterpoint	waterpoint = 1	4	Waterbodies	WaterPoints	Native Well	2	NativeWell
Y	Y	x	point	waterpoint	waterpoint = 5	4	Waterbodies	WaterPoints	Pool	3	Pool
Y	Y	x	point	waterpoint	waterpoint = 4	4	Waterbodies	WaterPoints	Rockhole	4	Rockhole
Y	Y	x	point	waterpoint	waterpoint = 3	4	Waterbodies	WaterPoints	Soak	5	Soak
Y	Y	x	point	windpump		4	Culture	Windpumps	Windpump	0	
	Y	y	point	bench_mark		10	SurveyMarks	BenchMarks	Bench Mark	0	
Y	Y	y	point	trig_station		6	SurveyMarks	HorizontalControlPoints	Horizontal Control Point	0	
Y		z	arc	aircft_f_l		0	Cartography	CartographicLines	Runway Edge	12	RunwayEdge
Y		z	polygon	aircft_f_a	facility = 1	1	Aviation	AircraftFacilityAreas	Tarmac	1	Tarmac
Y		z	polygon	aircft_f_a	facility = 2	4	Aviation	AircraftFacilityLines	Landing Ground	3	LandingGround
Y		z	polygon	airport		2	Aviation	AirportAreas	Airport Area	0	
Y							Culture	EmergencyFacilityPoints	Communication Device	1	CommunicationDevice
Y							Culture	EmergencyFacilityPoints	Rescue Point	2	RescuePoint
Y							Culture	EmergencyFacilityPoints	Signage	3	Signage
Y							Culture	EmergencyFacilityPoints	Water Access	4	WaterAccess
Y	Y						Errors	Errors	Error	0	
	Y						Framework	LargeAreaFeatures	Large Area Feature	0	
Y	Y						Production	ProductionIndexes	Production Index	0	
Y	Y						Production	ProductionNotePoints	Production Note	0	